What not to discuss (looking ahead)
- Color
- Depth (cues, uses, perception)
- Graph Perception
- Line Drawings (?)

Other look aheads
- Projects
- This thing

Not everything is "pre-attentive"

Some thoughts from Graphics Vision
- Luminance / Dynamic range
- Contrast sensitivity - contrast in what?
- Meaningful + meaningless contours
  - Shadow edges vs. object edges
  - Silhouettes, other lines - ridges, valleys, suggestive contours
- Illusions -
  - Robustness of object detection

Grouping

What does this mean for design
- Visual Comparison
- Examples we've seen

Aesthetics?