

What Shakespeare Taught Us About Text Visualization

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ABSTRACT

In our work we have developed text visualization tools to meet the needs of literary scholars. While our work in this domain may on the surface seem quite different from other text visualization applications, we have encountered principles that generalize and will be useful for text data as distant from literature as social media. The way that digital humanities scholars use and argue about texts are not idiosyncratic to their field: their requirements and rhetoric offer implications for design generally, including renewed focus on outliers, constant connection from visualizations to underlying texts, and the ability to generate explanations for higher level patterns by moving back and forth between these patterns and low-level data.

Author Keywords

Text Analytics; Digital Humanities; Text Visualization

ACM Classification Keywords

H.5.0 Information Systems: Information Interfaces And Presentation

General Terms

Design.

INTRODUCTION

Several years ago we began a collaboration with an interdisciplinary group of researchers in the Digital Humanities, with a special interest in visualizing the history of early modern English print [5, 6]. The group was underserved by existing text visualization techniques; our original thinking was that this group was idiosyncratic enough that the research exercise would be how to adopt known techniques to new environments. Existing ethnographic information about how these literary scholars argued, used tools, and found information suggested we would need to adopt new strategies of design and deployment [2, 8].

Our conclusions from this ongoing line of research is that the digital humanities environment is neither as niche nor as idiosyncratic as we thought: rather, the design principles we developed for their text analytics applications are, in general, principles that apply to text visualization, and text analytics, as a whole. In particular:

- Text is often an end in itself and central to analysis; they thus allow users to ground the insights they've made at higher levels by turning to details in the underlying text.
- Insights are often about things that stick out: outliers can be more interesting than general trends.

- Those who work with text corpora need ways of creating explanations, both to help communicate insights but also to ground insights in more semantically useful language, including explanations of mathematical terms for those who do not have backgrounds in those fields.
- Questions can arise at all levels, so designers should afford multiple scales, multiple views, and multiple perspectives.

In this paper we will briefly explain each of these principles, how they arose from our work with humanities scholars, and why they are relevant to the broader text analytics problem.

THE LITERARY ANALYST

Literary scholars operate in an epistemic framework where there is often no ground truth to consult, existing algorithms are noisy, there are many answers to most questions, and arguments ultimately must be supported by consulting individual passages of text placed in larger contexts, contexts that are usually provided by other texts. Information visualization has recently begun to intervene in this space, with a special focus on visualizing patterns of word usage [3, 7]. These efforts (including our own) have emphasized the differences between this domain and the “general” text analytics problem, but our thesis is that these superficial differences are underlying many key similarities in structure, leading to a number of shared design principles.

Include Links To Text

Literary scholars ultimately argue *about* text, *using* text. Passages are taken as exempla of particular themes, quotations are placed in context of the text from which they came as well as related texts, and word choice is examined in detail. To make visualization tools that support this style of argumentation, our tools had to combine the ability of traditional visual displays to aggregate and display large amounts of data at different scales with the necessity of translating high level visual insights into the realm of particular sections or subsections of text. Figures 1 and 2 show one attempt at creating a tool suite with these abilities: while we still rely on standard abstractions in use in the wider field of text analytics (texts represented as high dimensional vectors, using dimensionality reduction to create useful spaces), our tool allows users to create their own definitions of importance (based on directions in the high level abstract space) and filter the entire corpus for the purpose of rapidly finding *passages* (rather than relationships, entities, or topics) of interest.

A focus on creating links to text still allows a great deal of flexibility in the design space. In our research we've investigated focus+context displays for viewing large-scale patterns in texts, and we've also looked at ways to aggregate

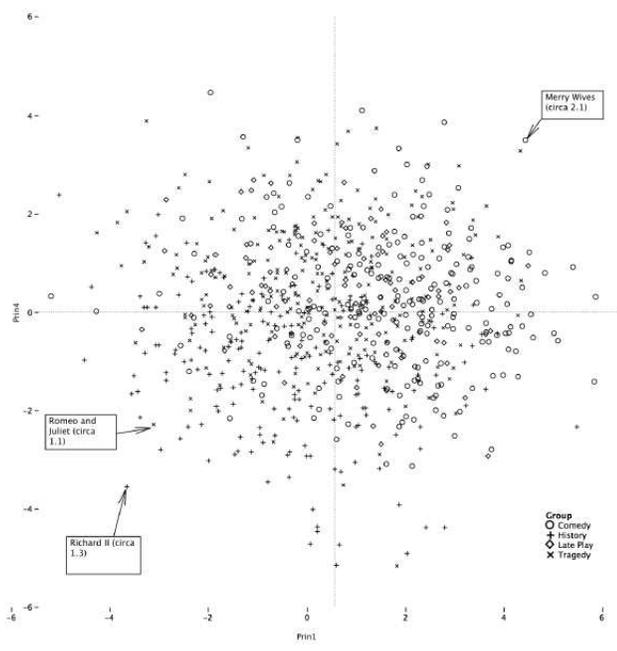


Figure 3: An example use of a visualization by our collaborators [9], embedding 1000 word “chunks” of Shakespeare’s plays in a two dimensional space. Sections of plays that fall outside of their expected regions are more interesting than the large numbers of plays that follow the general trend, and so the outliers are the main target of later analysis.

of interrogating differences, and explaining surface-level features in terms of word-, sentence-, and paragraph-level details. Our collaborators were used to looking for interesting insights across texts, authors, and corpora, and “interesting” for them frequently meant atypical and unexpected (see Fig. 4).

To support this explanatory need, we are investigating ways to visualize not only what the patterns in the overall corpus are, but also how these patterns are viewed on the micro scale, and how to leverage the domain expertise of the user to steer large-scale visualizations qualitatively and quantitatively. Our research has begun to tackle this problem for the common text analytics workflow of embedding corpora in low dimensional spaces or small numbers of clusters. We have been tackling the problem from both ends: how can we make spaces that are semantically meaningful (*a priori* explanations) or, how can we create ways to visualize algorithmically (but not semantically) meaningful spaces in a way that affords semantic insights (*post hoc* explanations)?

Provide Multiple Perspectives

The Google n-grams dataset contains information about word occurrence and co-occurrence for hundreds of years of English print [10]. There are many ways to visualize these data but these ways are dependent on both the type of research and type of argumentation required of our humanities collaborators. What was surprising was that our collaborators were able to use multiple tools in concert (even repurposing tools originally intended for other purposes) to quickly learn to navigate the dataset from multiple perspectives (see Figs. 5

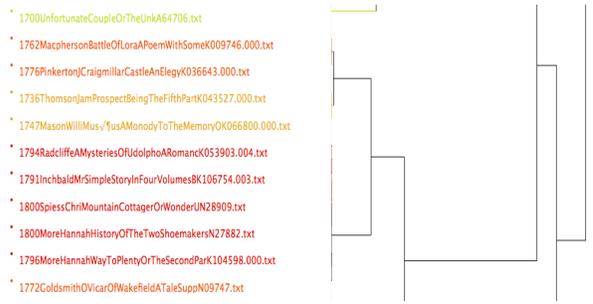


Figure 4: A section of a large dendrogram of English renaissance plays, clustered by rhetorical similarity. Our collaborators, when finding areas where (for instance) an author’s works were spread across multiple clusters, had to develop methods (and use new visualization tools) to explain the structure of the dendrogram: the dendrogram was good at showing the structure of the data per se, but did not afford ways of providing explanations.

and 6). Insights gained from one perspective were explained with another, and patterns that could be intuited to exist in one tool were confirmed by exploration of the other. More than just the creation of linked views or tool suites, users were letting mental models guide their choice of tool rather than vice versa.

We opened the problem up to our graduate level course in visualization: each group produced a visualization that was different from the others (the design space included, among others, radial pie charts, multiple linked views, and traditional scatterplots) yet this plurality of designs did not add harmful complexity but offered the potential for new insights.

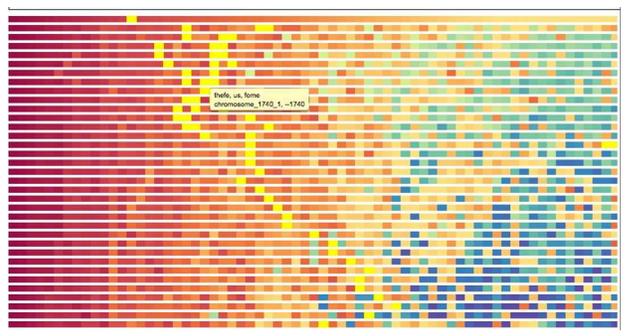


Figure 5: Our collaborators use a tool originally designed for genomics data to analyze patterns of word usage through time, and also find dirty data [1]. Here where OCR errors are rendering the early English “long s” as an “f” are shown to occur very frequently in the Google n-grams data set before disappearing entirely in the modern era.

CONCLUSION

We contend that the design principles we’ve learned from our work with the humanities have the form of general maxims for text analytics as a whole. We have already seen confluence in our work with applications made for humanities scholars providing insights to domains like genomics, virology,

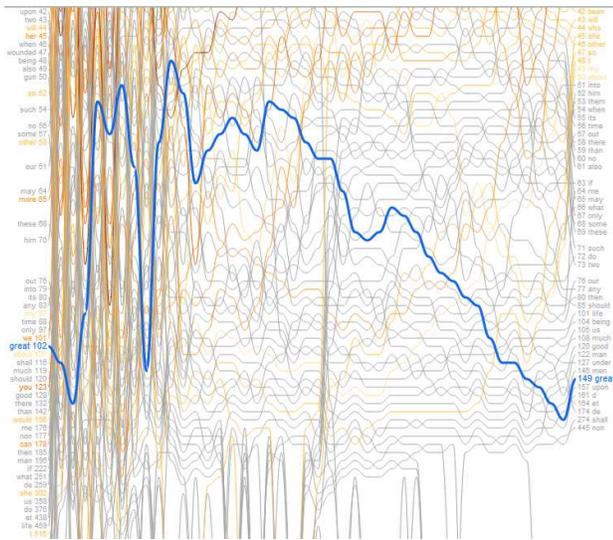


Figure 6: Another view of the Google n-grams dataset from a web viewer. Here the patterns are less clear, but the exact rank orders and positions are easier to see for individual words.

and proteomics and vice versa. That we have been able to broadly apply our tools lends credence to the position that we have stumbled on general practices rather than disciplinary idiosyncracies. Given that research on textual data is desirable in many domains, the ability to generalize from success in a domain that has experts who have devoted their working lives to studying texts and thus can use our tools and make use of the explanations generated from these tools is evidence that our methods can apply to a broad base and have a broad impact in text visualization and analytics.

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